

The DSA-2000 Radio Camera and the IVOA



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on behalf of the DSA-2000 team



www.deepsynoptic.org

Caltech

Schmidt
Sciences



DSA-2000

A world-leading radio survey telescope and multi-messenger discovery engine

- ~2000 x 5m dishes (19 x 15 km)
- Spring Valley, Nevada
- Frequency: 0.7 - 2 GHz band
- Spatial resolution: 3.3 arcseconds
- **Highly optimized for surveys**
- First light: 2027, key surveys: 2028 – 2033

Schmidt Sciences



DSA-2000

Schmidt Sciences

Unparalleled Survey Speed

31,000 deg² to 500 nJy (AB: 24.7)

>1 billion radio sources (IQUV)

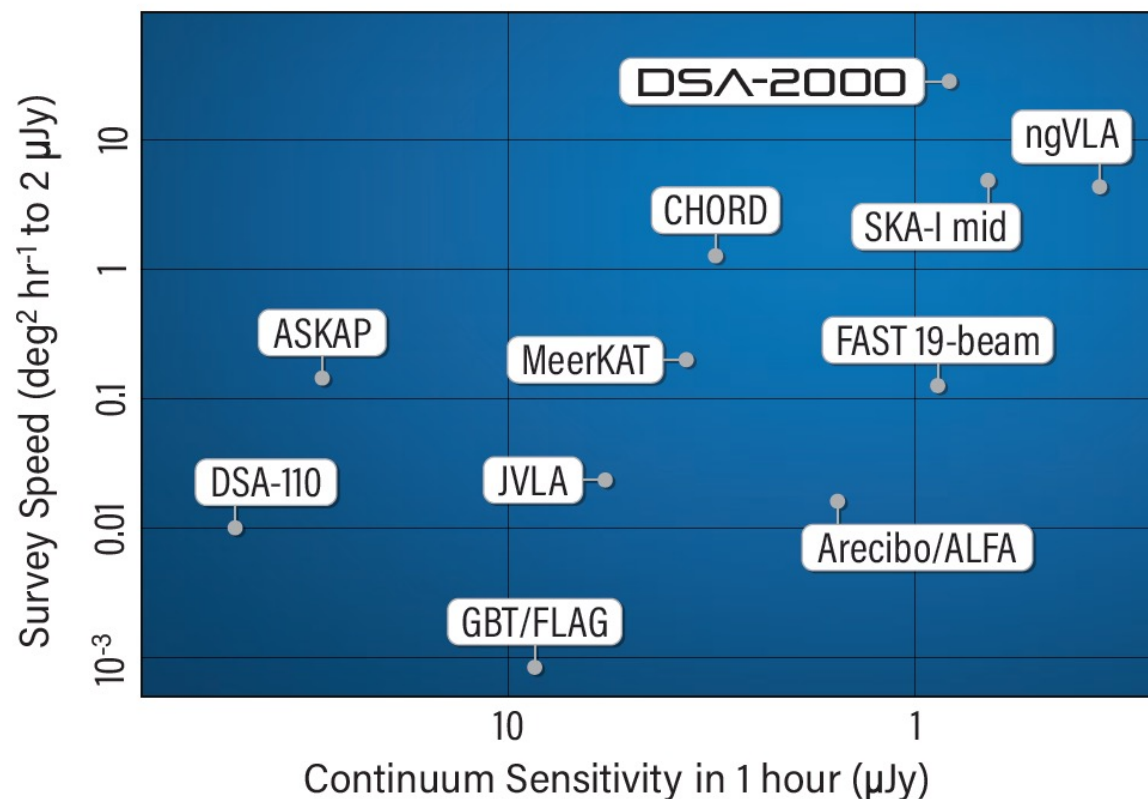
~few million galaxies in HI

~10⁵ FRBs and pulsars

~10⁶ “slow” transients

Enabled by two key technologies:

- A “radio camera” digital back-end
- A cryo-free antenna/receiver



GRAVITATIONAL WAVE FOLLOW-UP
& DEEP FIELDS

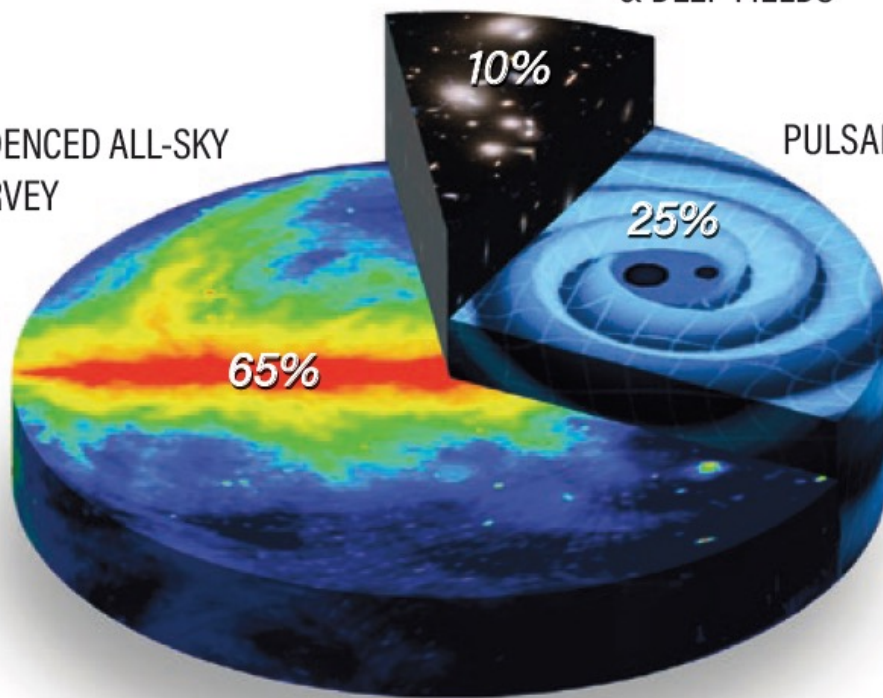
GW (Triggered)

Deep: 30 deg² to 50 nJy
(or confusion limit)

CADENCED ALL-SKY
SURVEY

PULSAR TIMING
ARRAY

30,000 deg² to 500 nJy
deep reference epoch
12 additional epochs
logarithmic cadence



~2,000 deg² to 200 nJy
~weekly cadence

Every ~10.3 minutes

Continuum

2 μ y rms per epoch (10 spectral windows)

Spectral Line

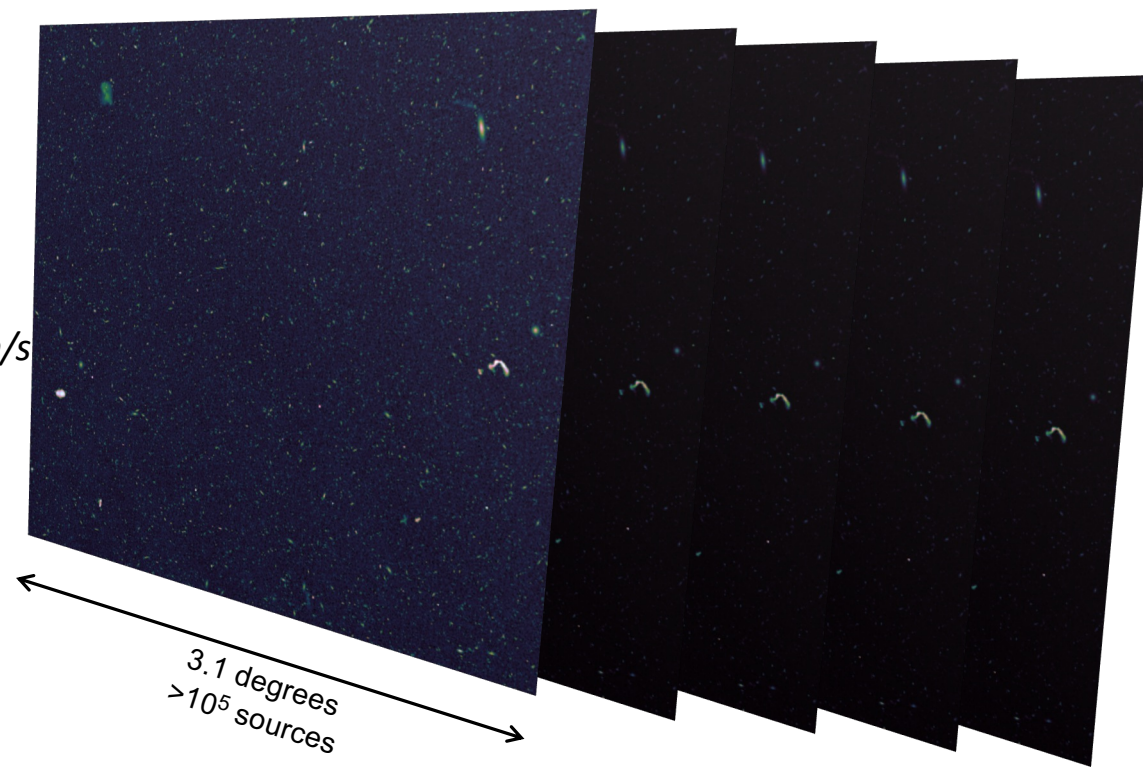
Galactic HI	960 channels	0.2 km/s
HI (<100 Mpc)	4192 channels	1.7 km/s
HI (z<1)	5600 channels	27.5 – 55 km/s

Polarization

Stokes IQUV images (500 x 2.6 MHz)

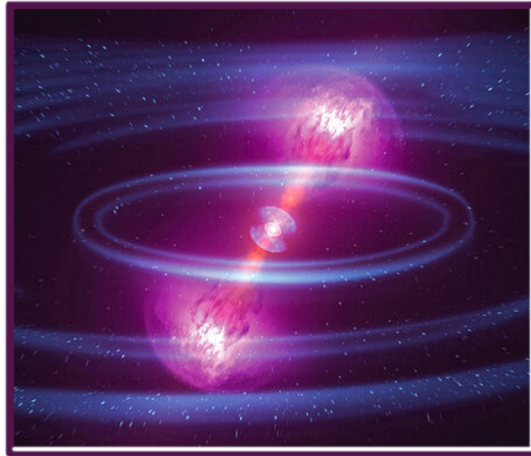
Fast Time Domain

FRB search
pulsar search

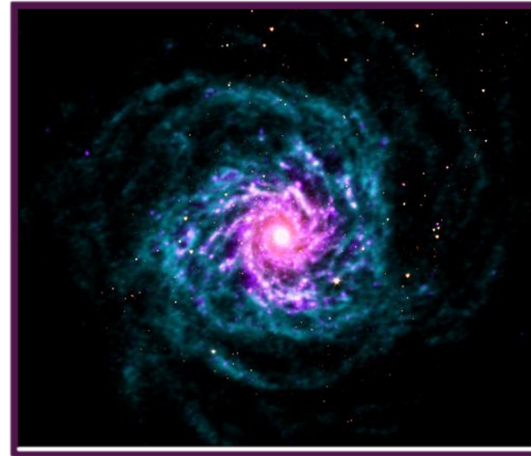


Fully public data with no proprietary period – **Archived and served by IPAC**

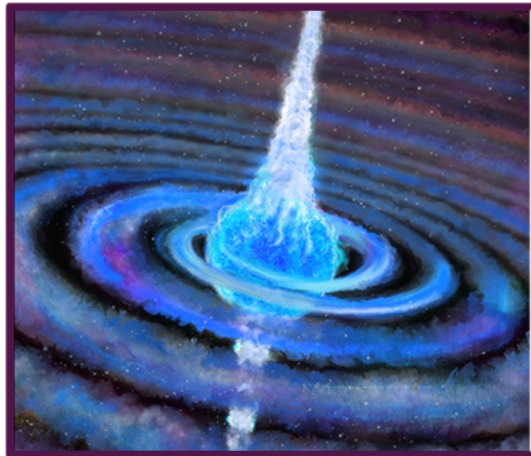
**Multi-Messenger
Astronomy**



**Our Cosmic
History**



**The Dynamic
Radio Sky**



**The Dark
Sector and
Strong Gravity**



Multi-Messenger Astronomy

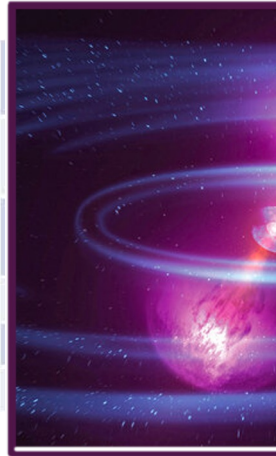
KSG1: Characterizing the nanohertz gravitational-wave universe via pulsar timing.
Q4, Q8, Q9

KSG2: Discovering the counterparts to compact binary coalescences detected in gravitational waves.
Q1, Q2, Q3, Q8, Q22

The Dynamic Radio Sky

KSG5: Determining the distribution of matter in the circum- and intergalactic medium with FRBs.
Q2, Q10

KSG6: A new window on binary-driven mass loss and relativistic jets in stellar explosions.
Q2, Q3, Q22



Astro 2020 Science Panel Questions

- Q1.** What are the mass and spin distributions of neutron stars and stellar mass black holes?
- Q2.** What powers the diversity of explosive phenomena across the electromagnetic spectrum?
- Q3.** What do some compact objects eject material at nearly-light-speed jets, and what is that material made of?
- Q4.** What seeds supermassive black holes and how do they grow?
- Q5.** What set the hot Big Bang in motion?
- Q6.** What are the properties of dark matter and the dark sector?
- Q7.** What physics drives the cosmic expansion and the large-scale evolution of the universe?
- Q8.** How will measurements of gravitational waves reshape our cosmological view?
- Q9.** How did the intergalactic medium and the first sources of radiation evolve from cosmic dawn through the epoch of reionization?
- Q10.** How do gas, metals, and dust flow into, through, and out of galaxies?
- Q11.** How do supermassive black holes form and how is their growth coupled to the evolution of their host galaxies?
- Q12.** How do the histories of galaxies and their dark matter halos shape their observable properties?
- Q13.** What is the range of planetary system architectures, and is the configuration of the solar system common?
- Q14.** What are the properties of individual planets, and which processes lead to planetary diversity?
- Q15.** How do habitable environments arise and evolve within the context of their planetary systems?
- Q16.** How can signs of habitable life be identified and interpreted in the context of their planetary environments?
- Q17.** How do star-forming structures arise from, and interact with, the diffuse ISM?
- Q18.** What regulates the structures and motions within molecular clouds?
- Q19.** How does gas flow from parsec scales down to protostars and disks?
- Q20.** Is planet formation fast or slow?
- Q21.** What are the most extreme stars and stellar populations?
- Q22.** How does multiplicity affect the way a star lives and dies?
- Q23.** What would stars look like if we view them like we do the Sun?
- Q24.** How do the Sun and other stars create space weather?



Our Cosmic History

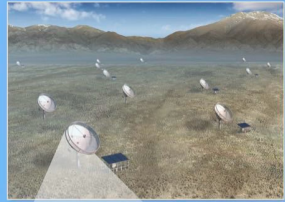
KSG3: Neutral hydrogen census through half of the Universe's age.
Q10, Q12, Q17

KSG4: The cosmic-ray lifecycle: production, propagation and cooling amidst galactic and intergalactic magnetic fields
Q3, Q4, Q9, Q11

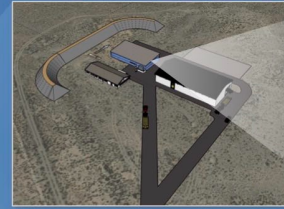
The Dark Sector and Strong Gravity

KSG7: Physical Characteristics / Fundamental Properties of Dark Matter and Dark Energy.
Q6, Q7, Q12

KSG8: A Galactic census of radio pulsars to test theories of gravity, bulk nuclear matter, and the endpoints of stellar evolution.
Q1, Q2



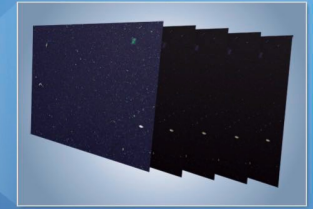
Fully steerable solar-powered antenna



Site buildings



RADIO CAMERA - 2000 ADCs, 2000 FPGAs, 5000 GPUs, 27000 CPU cores



1 PB of image cube data over 5 years



Quad-ridge "cakepan" feed and wide-band uncooled LNA



Optical fiber network for transport of RF signals and monitor/control data

Public archive (IPAC)

DSA-2000 database search

Object coordinates:

- Photometric objects
- Polarization objects
- Spectroscopic objects
- Galactic HI
- Fast transients/variables (timescales < 1 second)
- Slow transients/variables (timescales > 1 second)

OVERLAYS

Spectroscopy >

Imaging Catalogs ▾

- Rubin
- SPHEREx
- DESI
- Roman
- Euclid
- Gaia
- WISE

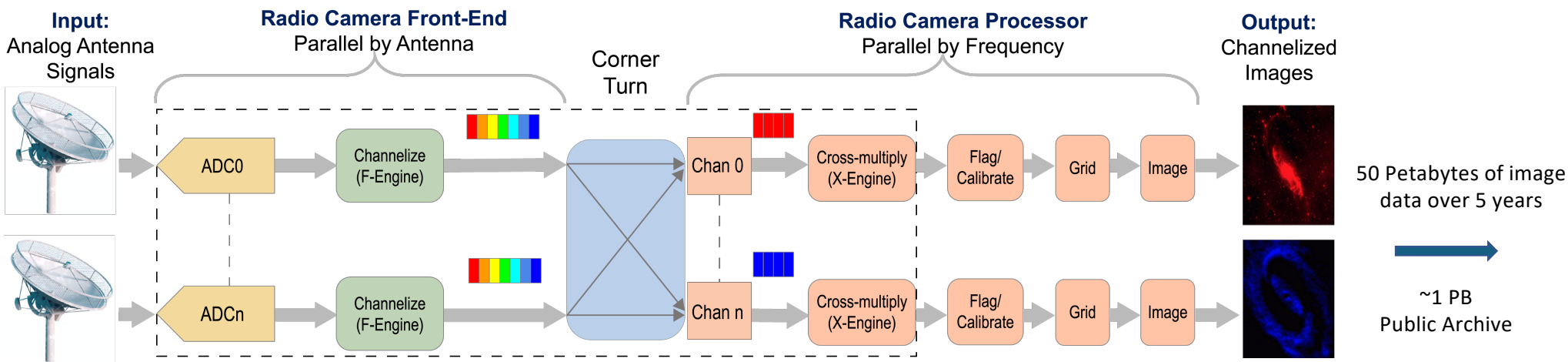
ABOUT QUICK GUIDE SIGN IN

OBJECT NAME: NGC 2315 CLASSIFICATION: S0a D: radio galaxy FLUX: J 10.770 (0.025)
 ICRS COORD: 07 02 33.076 +50 35 26.012 ANGULAR SIZE: 1.245 0.348 115 (NIR) FLUX: H 9.987 (0.017)
 GAL. COORD: 166.20237346 +22.31472189 DISTANCE / Z: 86.41 Mpc FLUX: K 9.665 (0.033)

ANALYSIS TOOLS

Spectrophotometry

Spectral image cube



2000 x ADCs, FPGAs

iWAVE Zynq SoM



55x 100 GbE switches, cables



5160 GPUs (860 servers)

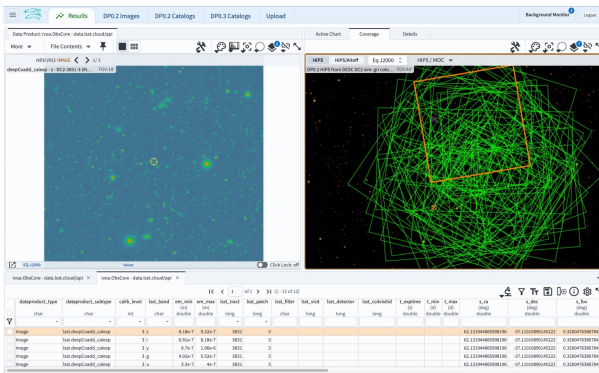
NVIDIA RTX 4000 (Ada architecture)

<https://gitlab.com/dsa-2000/code/rci/rci>

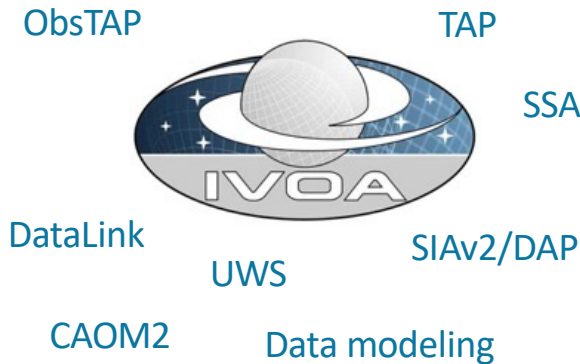
IPAC will be providing the spectrophotometric pipeline and catalog creation, as well as the public archive and data access environment for DSA-2000.

We will apply the same IVOA-centric approach that we do for our NASA archives and in the Rubin Observatory's "VO-first" Science Platform, and will support access to data through three mechanisms:

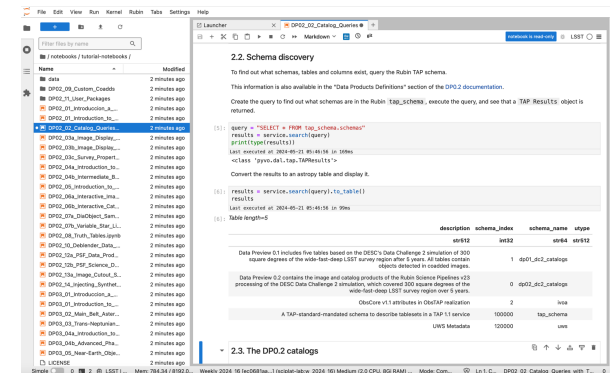
Portal (IPAC Firefly)



(VO) Data Services



Notebooks (JupyterLab)



We will be evaluating cloud vs. on-premises tradeoffs during the upcoming final-design phase of the project.

The initial planned public data products are:

- Reduced images of $\sim 30,000$ deg² in 10 spectral bands and 16 epochs
- Object catalog with $O(10^9)$ rows with 10-band spectra

We will apply IRSA experience with SPHEREx (an all-sky 0.75-5 μ m spectral survey, launching Feb. 2025), which has qualitatively similar all-sky image and catalog data products, to the design of the user interfaces and data services.

The imaging data will be made available in an “all-sky cube” visualization interface (we are very interested in working with CDS on enhancements to HiPS cubes) as well as in its native image files. A cutout service will be provided to package up all available imaging data for user-specified targets.

The catalog data will be made available for TAP queries, with DataLink annotations for the retrieval of spectral data, associated cutouts, and so on.

Much of what we need to do is covered by existing IVOA standards

Use cases:

- Show me the imagery for a region of interest; browse by wavelength; browse by time
- Find sources in the catalog near my points of interest
- Extract cutouts or perform photometry on images at my points of interest

- ObsTAP/SIAv2/DAP/DataLink cover access to native image data well
- ObsCore and CAOM2 are sufficient to cover the initial public imaging products
 - They are much like optical data in many respects
 - Existing time and spectral metadata/query capabilities support the planned data
- UWS (ideally the post-PTTT version!) supports planned calculational services (cutouts, forced-photometry-on-demand)
- SODA provides a reasonable starting point for the cutout service; will have to add features

- TAP with UPLOAD is adequate for small-to-medium scale, targeted catalog queries (but see below)
- DataLink to spectral data and cutouts
- SpectrumDM 1.2 for per-target spectra

Some enhancements seem needed to provide the desired user experience

Use cases:

- Show me an all-sky view; extract spectra at click; browse by wavelength; browse by time
- Find sources in the catalog near my points of interest
- We think HiPS cubes need work in order to support the data access (including science-grade pixel spectra) that we need. *We will also need this (earlier!) for SPHEREx at IRSA.*
 - We have **4D all-sky data (x,y, λ ,t)**; what's a good UX for this? A good data format? HiPS-4D?
- We will be providing a multi-mission, multi-band all-sky data access environment, including many other survey datasets in infrared, optical, and ultraviolet wavelengths
 - **Improved annotation of spectral bands, filter curves**, etc. across all these datasets will be needed to support on-the-fly, interoperable interpretation of the combined data
 - Simple example: **assemble SED-like data displays for cross-matched sources through “generic” community tools** just using VO interfaces
 - There are tools for this in PhotDM, VO-DML/MIVOT etc. – we might not need new standards – but we expect issues to arise when we work out all the details in implementation

A real trade study is planned as part of our final-design process, but...

There are lots of reasons to suspect we'll be led to a cloud-based deployment

- It would be helpful to not have to replicate historical features of the community's on-premises deployment infrastructure when transitioning to cloud services

One major highlight: **Can we use commercial cloud vendors' database-as-a-service offerings?**

- This has been challenging in the community, in no small part due to the use of spherical geometry extensions to databases which are not well-supported in cloud offerings – or which have vendor lock-in issues (c.f. the CADC/Google/Rubin demonstration of TAP-over-BigQuery)
- A full-featured open-source TAP-over-cloud-Postgres solution, supporting RegTAP 1.2 / MOC queries, and with rich annotation with DataLink service descriptors and MIVOT data, verified to work with multiple vendors, would be an immense contribution to the community!

But... much of the power of this dataset will be in **wide-area statistical analyses**, including cross-matching with Rubin, Roman, Euclid, WISE, SPHEREx, UVEX, etc. data

We need to **support bulk data processing** for machine learning, application of user-specified cross-matching algorithms, “find me more objects like this one” searches, etc.

We think this needs **co-location of many datasets**, supported by

- standards for in-situ (“code to data”) joint, parallel analyses of 10^9 - 10^{10} row (and beyond) catalog datasets (looking at the ‘hipscat’ effort here – perhaps with something like Execution Broker?)
- standards (or perhaps standard practices) for registering/discovering co-located copies of datasets
- standards for bulk (catalog) data access that are more big-data-centric than currently
 - E.g., TAP-like queries with results in the cloud (in Parquet?) ready for further parallel analysis

We also need standards support for **bulk access to spectra**

- There’s a massive increase already beginning (DESI!) in the number of spectra available for retrieval – SpectrumDM and SSA are not ready for this

The project will have many other possible derived data products, including ones that are more “radio-unique” in their characteristics.

Some of these datasets are so large that “code to data” is the only plausible solution on the project’s time scale.

We think our basic Science Platform architecture is well-suited to this, but data access metadata and mechanisms will need work.

We hope the project will be able to be part of advancing standards in this area, and we’ll be looking at some of the specific-to-radio challenges and their match-up with existing and in-progress IVOA work during the upcoming final-design period.

Many of us face the same challenges – let's work together

<https://www.deepsynoptic.org/>

Questions?