

# VO-DML Tooling Update

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# Gradle based VO-DML Tooling

- ✦ Introduced the new effort to update the VO-DML tooling at the last two Interops
  - ✦ Focus on text-represented, model-first development with code generation
    - ✦ improve the tooling setup (see PhotDM setup example fork)
    - ✦ generated code can then implement serialization.
  - ✦ Make collaborative development of DMs less painful.
    - ✦ easy “rigorous” modular reuse of existing models.
    - ✦ the generated code is another way to judge “quality” of data model.
- ✦ Gradle-based tooling now ‘standard’ (plug-in at version 0.3.10)
  - ✦ <https://github.com/ivoa/vo-dml/blob/master/tools/ReadMe.md>
  - ✦ Additional functionality and improvements have been driven by use on ProposalDM



# Serialization

- “natural” (hierarchical objects) serialization vs. mapping to VOTable.
  - compact and easy to read - vs dealing with the “meta model”
  - different use cases (e.g. service api, config file)
    - should be possible to translate automatically between the MIVOT and this serialization
  - Generated code achieves round-trip serialization (naturally!)
- does UType = VODML-REF (or not)?
  - still not sure the there is a rigorous definition of UType anywhere



# XML serialization

- Whole model instance serialization - all references are included first
- This is different from previous VO-DML XML serializations.
- Would be good for VO-DML to have distinction between internal and external references.

```
<MyModel>
  <refs>
    <aref id="1000"> ... </aref>
    <bref name="bid"> ... </bref>
  </refs>
  <contentObjectType1>
    <bref>bid</bref>
    ...
  </contentObjectType1>
  <contentObjectType1>
    <aref>1000</aref>
    ...
  </contentObjectType1>
  ...
</MyModel>
```



# JSON Serialisation (new)

```
{  
  "MyModel": {  
    "refs": {  
      "mymodel:package.refa" : [  
        {"name": "a1", "val": "aval"},  
        {"name": "a2", "val": "aval2"}  
      ],  
      "mymodel:package.refb" : [  
        {"_id": 1000, "val": "aval"},  
        {"_id": 1001, "val": "aval2"}  
      ]  
    },  
    "content" : [ {  
      "mymodel:package.content1" : {"zval": "aval", "refa": "a1"}  
    },  
    {  
      "mymodel:package.another1" : {  
        "nval": "aval", "refb": 1001,  
        "enc": {"foo": 23, "bar": "value"}  
      }  
    }  
  ]  
}
```

referenced  
first

\_id is  
conventional  
name if no  
natural key

UType used  
as type  
identifier

Reference to a  
"natural" key

Anonymous object  
if the type can be  
inferred  
unambiguously  
from model



# RDB serialization

- Use object  $\Rightarrow$  relational facilities provided by Java JPA tools
  - Implemented using Hibernate
- Main design decisions
  - Using the “Joined Table” default methodology for inheritance - SingleTable as new optional mapping
  - DataTypes become embedded within parent table as extra rows
  - “NOT NULL” constraints difficult to be comprehensive with (especially for the embeddable and SingleTable cases)
  - There are some “edge cases” still to be determined
    - what to do about arrays? - solution will have to be RDB specific
- Details of this are not yet documented anywhere except by the generated code and DDL
  - However, round trips with instances are being done frequently with real models - e.g. ProposalDM



# Python generation (new)

- Have put in place the “scaffolding” to complete the task of proper Python code generation
  - vodmlPythonGenerate gradle task
  - vo-dml2python.xsl
    - does basic @dataclass generation
      - need to add XML,JSON & RDB support
- ⇒ Python code generation not yet “production ready”
  - when the full serialization interoperability with Java code achieved then the tooling will be deemed to have reached v1.0 status.



# TODO

- Finish Python code generation (volunteers?)
- Add “MIVOT VOTable mapping” serialisation code.
- Formal changes to the VO-DML standard and schema (v1.1)
  - Making optional some of the repeated information in VO-DML
  - the “Natural Keys” extension..
- Would be good to have an updated DM Designers’ Cookbook.
- C++ code generation?
- TODOs actually managed as usual with GitHub issues