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Canada

Arcade Prototype and Platform Standardization

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National Research Council Canada Conseil national de recherches Canada





Arcade Overview

Architecture and move to Kubernetes

Future for Arcade:

- Science and Operational Requirements
- Interoperability with other platforms
- Standardization





(logo design by Nienke van der Marel)

- Prototype data processing environment
- Astronomy software packages
 - command line and graphical
- Users interact with a remote desktop
- REST API to start sessions & launch software

Kubernetes (K8S) Container architecture





Kubernetes (K8S) Container architecture





Canadian Advanced Network for Astronomical Research





Kubernetes (K8S) Container architecture











Kubernetes (K8S) Container architecture





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Kubernetes Container architecture



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The Future for Arcade

Prototype Successful!

- Risky and unknown technical issues proved possible
- Usability and operation workings need may improvements
- Time to plan and redesign, possibly rebuild

Goals going forward:

- Scalability (leverage orchestration)
- Performance (I/O access)
- Usability (much work to do here!)
- Standardization and interoperability
- Open Source collaboration let's share the work



Canadian JWST Project Scientist: Chris Willott

"Arcade will be the JWST data processing environment containing specialized software for users to process and analyze JWST datasets covering a range of science topics."



ALMA Development Study - Starts immediately

PI: Helen Kirk

ALMA Data reduction in the CANFAR data environment

(i.e. - Improve the scalability, performance, and usability of Arcade for the ALMA data reduction workflow)

Interesting Work items:

- Development environment in a kubernetes commercial cloud
- Storage: Explore **storage solutions** to achieve a secure and performant user personal storage space with data sharing.
- Container/Software maintenance
- **Open Source** code (github)



Challenges: Storage

- Requirements:
 - /home/guest must be the same on every container
 - Future: certain data sets available to certain containers
- System requirements
 - Fast I/O
 - Persistent
 - Shareable
- Cavern (mountable VOSpace)
- Kubernetes volumes
- Ceph FS on worker nodes



Challenges: Storage



- Working with external infrastructure provider
- Kubernetes Persistent Volumes
- Partition volume mounts?
 - By user
 - By data set
 - By storage profile (I/O performance, reliability)

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Launching Interactive Images (concept only)

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Launching Batch Images (concept only)

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Use case: Run software on data sets hosted at different institutions

Users want:

- To write and debug a software software container at a single site in interactive mode, then
- Run that container on other sites with on other data sets





- We want to be a part of a greater, connected astronomy science platform, a *Science Platform Network*.

(Vandana Desai et al. A Science Platform Network to Facilitate Astrophysics in the 2020s)

- Members of the Science Platform Network have
 - certain hosted telescope archives
 - data-specific software and processing capabilities
 - certain infrastructure capabilities (eg GPUs for ML)



- 1. Software/User containers (notebooks, legacy tools, custom software
 - a. what are the minimum requirements?
 - i. Non-root user 'guest'
 - ii. ENV variables to find storage resources
- 2. REST API Interactive and batch container execution
 - a. UI options look very similar to early CANFAR with VMs, hints at stability of requirements for general purpose processing
 - i. UWS for job mgmt
 - ii. job details contain connect URLs for inter
 - b. Solution must integration with VO A&A recommendations
- 3. Storage and Input data -->



Standardization of Storage and Input data

API access -- download the data during image execution

- LSST butler
- VOSpace with HTTP protocols
- DataLink

File system / POSIX access

- Legacy programs expect a file system
- Pre-mount ahead of image startup

Hybrid:

- VOSpace with Mount protocols (Cavern)
- Mounts made at start of image execution



Open Source Platform Development

- The process encourage standardization -- it has to work for everyone!
- Both platform infrastructure and software containers could be open-sourced
- Software containers would need to pass a set of tests to ensure they meet the minimum required to execute on different platforms at different institutes with different data sets.
- Let's get started!





- The CADC (CANFAR and Arcade) have exciting opportunities for Science Platforms ahead.
- We would like to collaborate with other groups and be part of an astronomy science platform network
- I have outlined three areas (up for discussion) that could be standardized for interoperability:
 - 1. Software containers and notebooks
 - 2. Platform infrastructure and integration with A&A
 - 3. How data and storage is made available to the software



Astronomy and Computing -- Call for papers

Astronomy and Computing

Call for Papers – topical issue on astronomical science platforms

Submission deadline: November 1st, 2019

