

# SkySurveys

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CDS

IVOA meeting, Pune, 16-21 October 2011



# Purpose

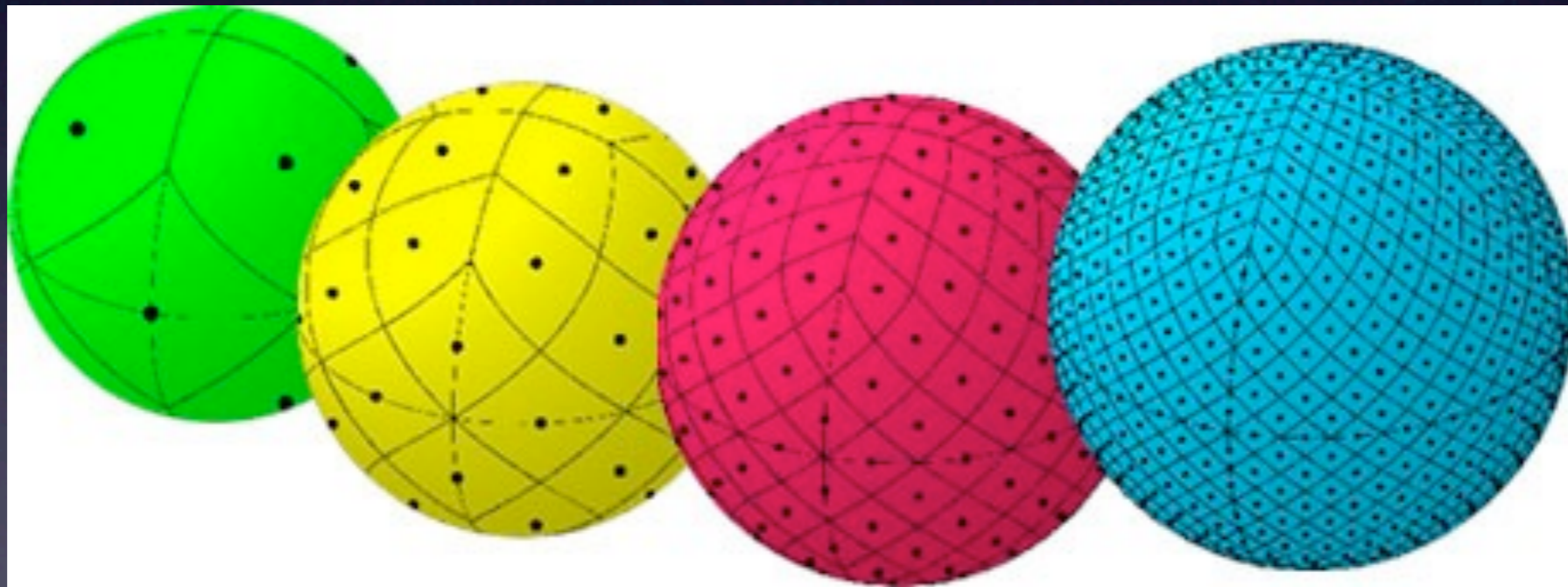
- *Remember Naples presentation* : Smartphones, multitouch Internet tablets are everywhere, ... and people are used to manipulate with the fingers
- New feedback about a recent work
  - Surveys in your pocket

# What is SkySurveys ?

- An Aladin Allsky mode «Lite» for Android
  - Reuse of a set of Java classes from Aladin
  - GPS, accelerometer, compass to refresh the display in the pointing mode
  - ...

# How we do it ?

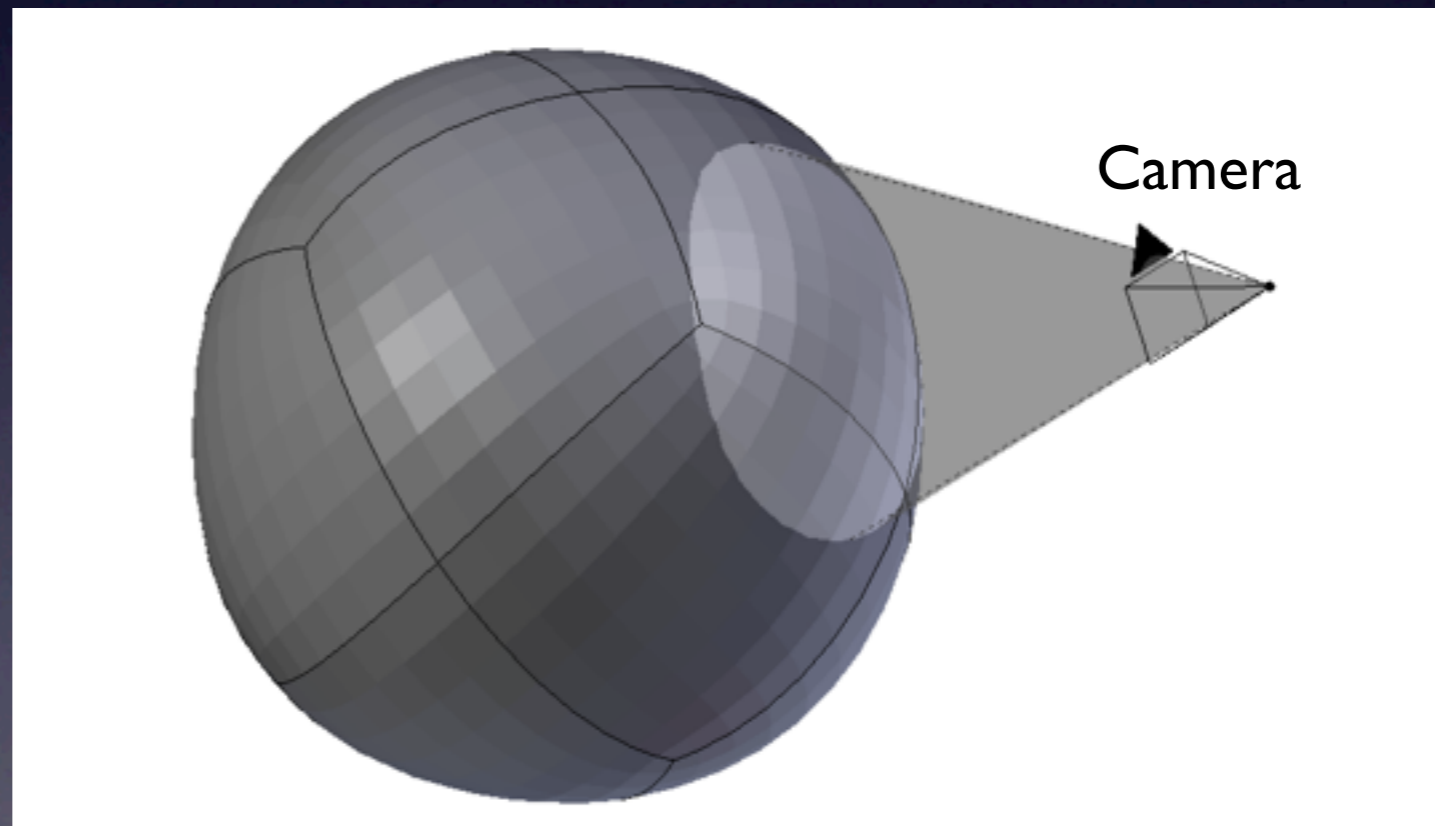
- It is based on HEALPix, so we use the same surveys than the Aladin Allsky mode



See <http://healpix.jpl.nasa.gov/>

# How we do it ? (2)

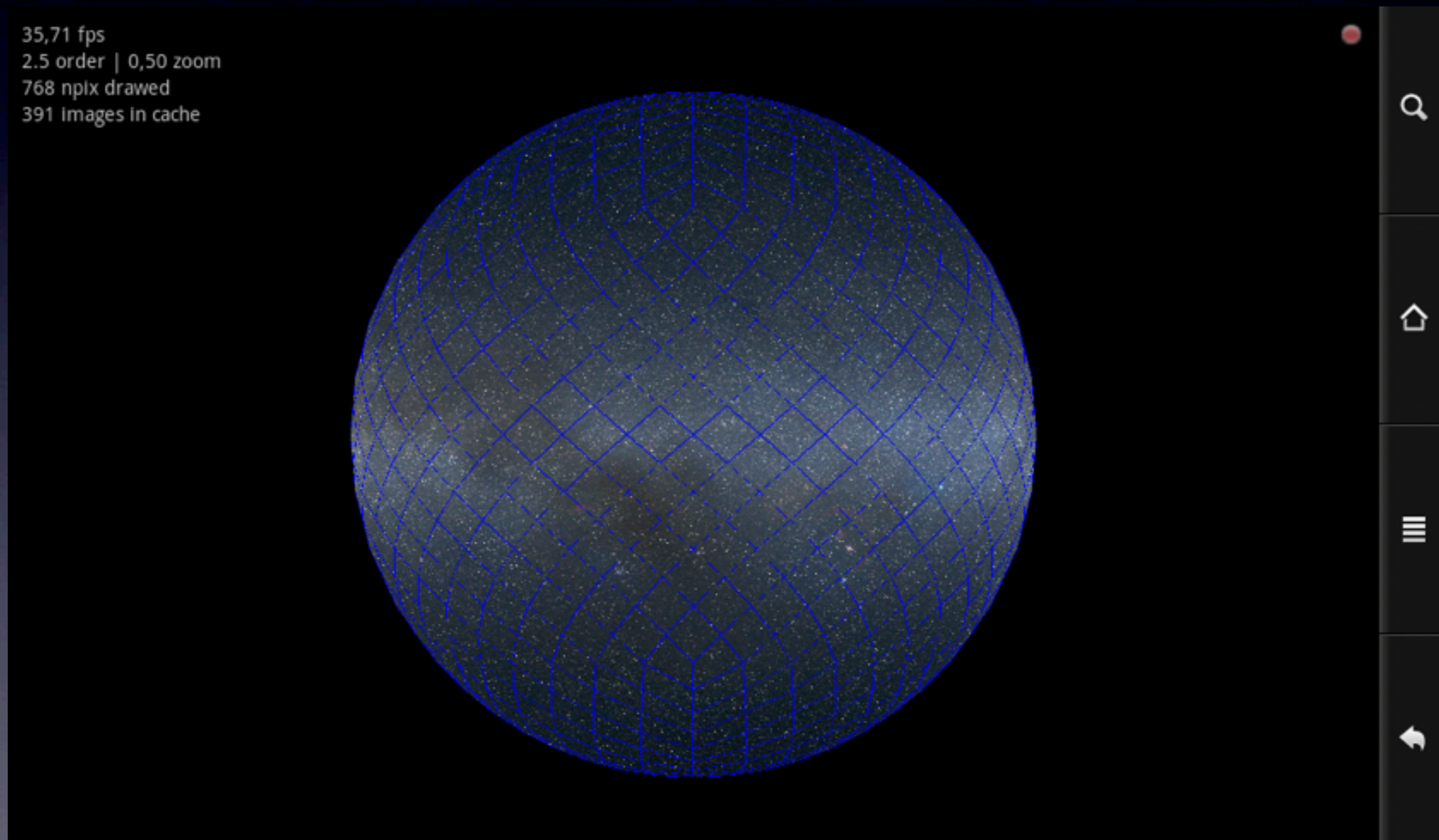
- Restriction of the loaded images



# How we do it ? (3)

- We use OpenGL (Open Graphics Library) which is available on all the recent Smartphones and Internet Tablets
  - better usage of the graphics chipset
- Mandatory to have good performances
- Aladin can do the same without it because desktops and laptops are more powerful

# Example with Mellinger Color



# Remarks

- The use of OpenGL is not trivial
- Android tools must be tested on a large number of different devices (the fact that your Smartphone runs with Android 2.2 or 2.3 or etc. is not enough, and it is the same for the Internet tablets)



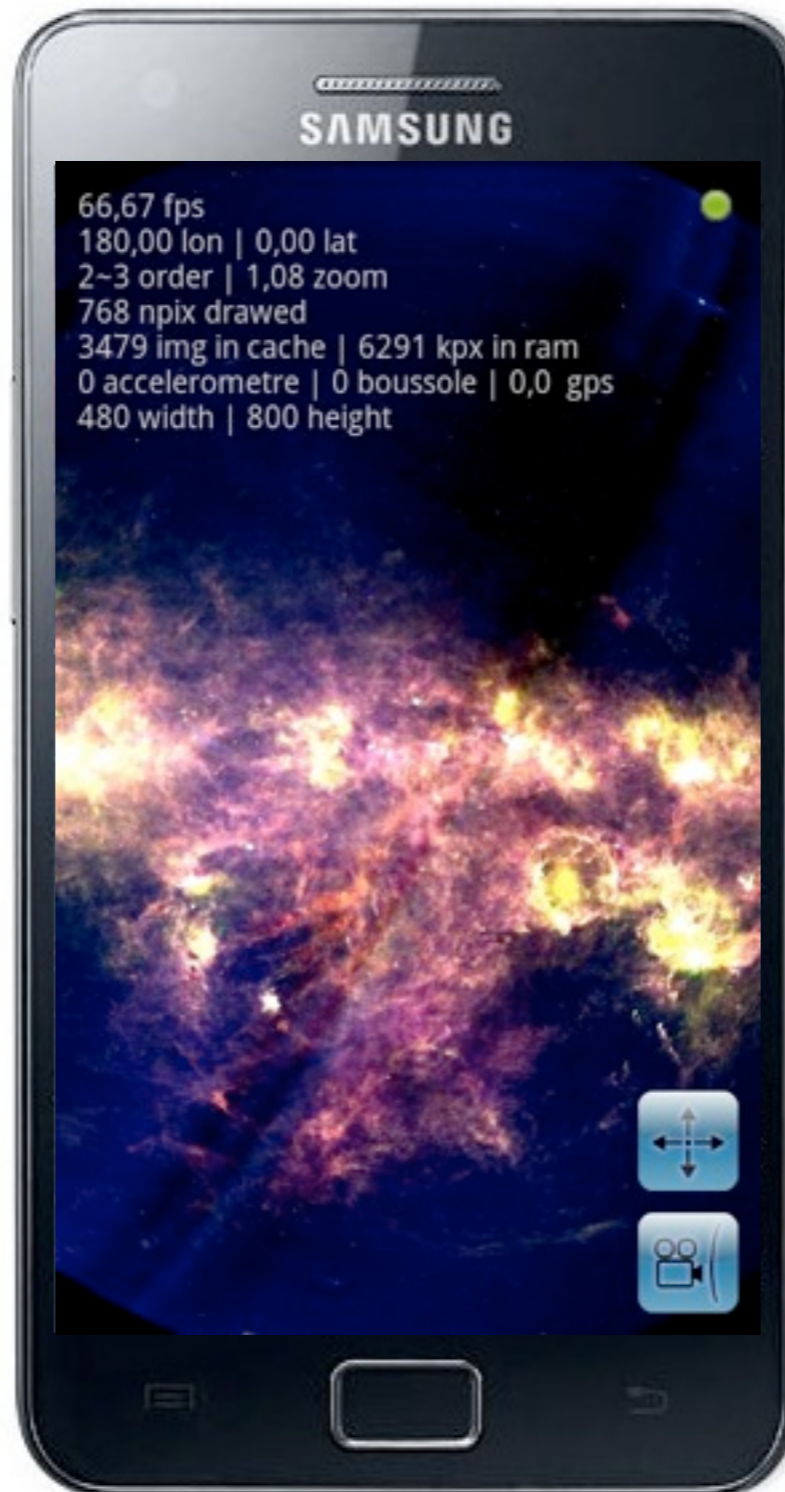
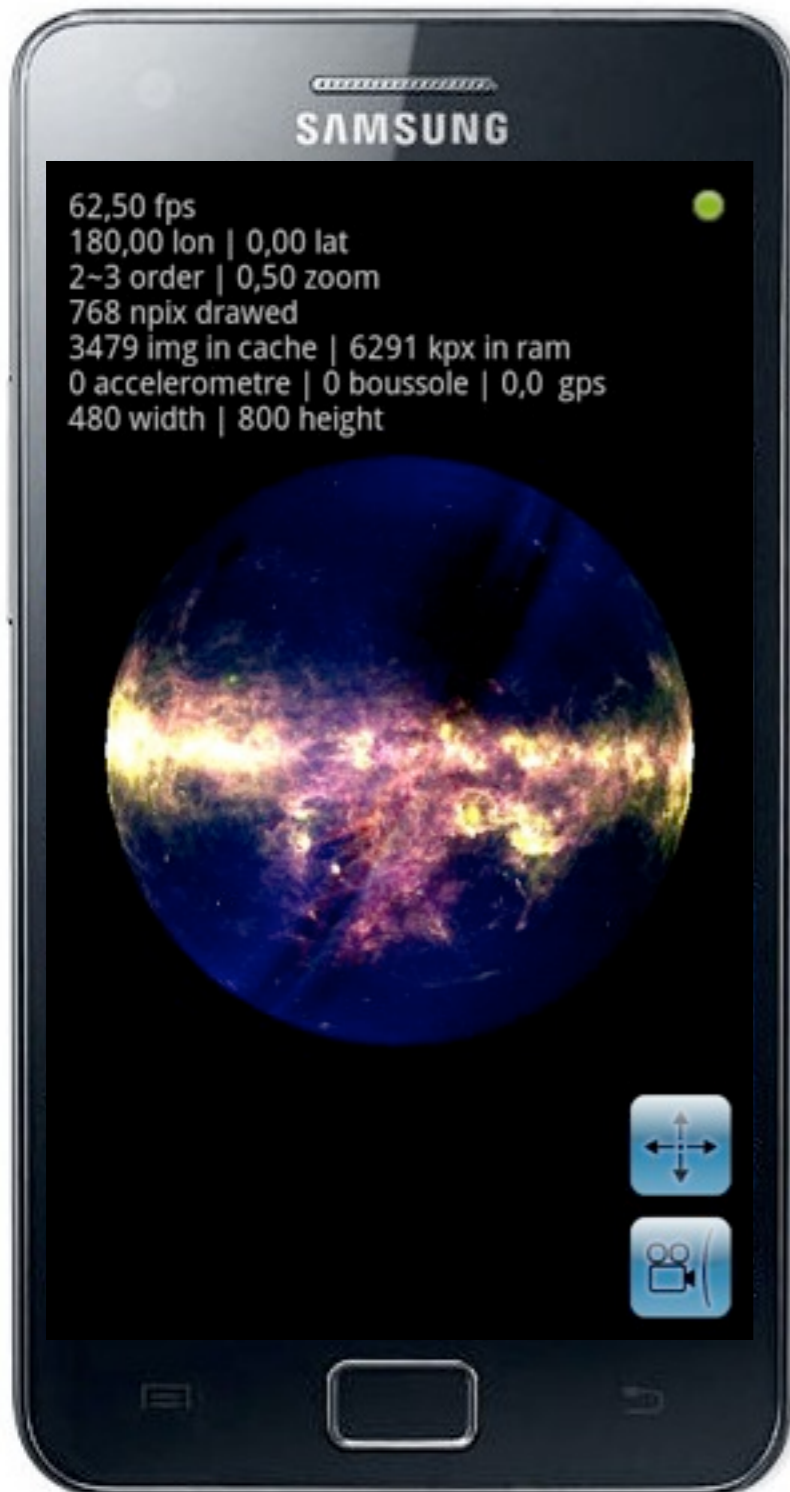
# Which surveys ?

- A first set to test the tool: Mellinger Color, Iris Color, DSS Color, Spitzer Color, Finkbeiner B/W
- It is easy to add/remove a survey (just an XML configuration file)
- Let's go for a few examples...

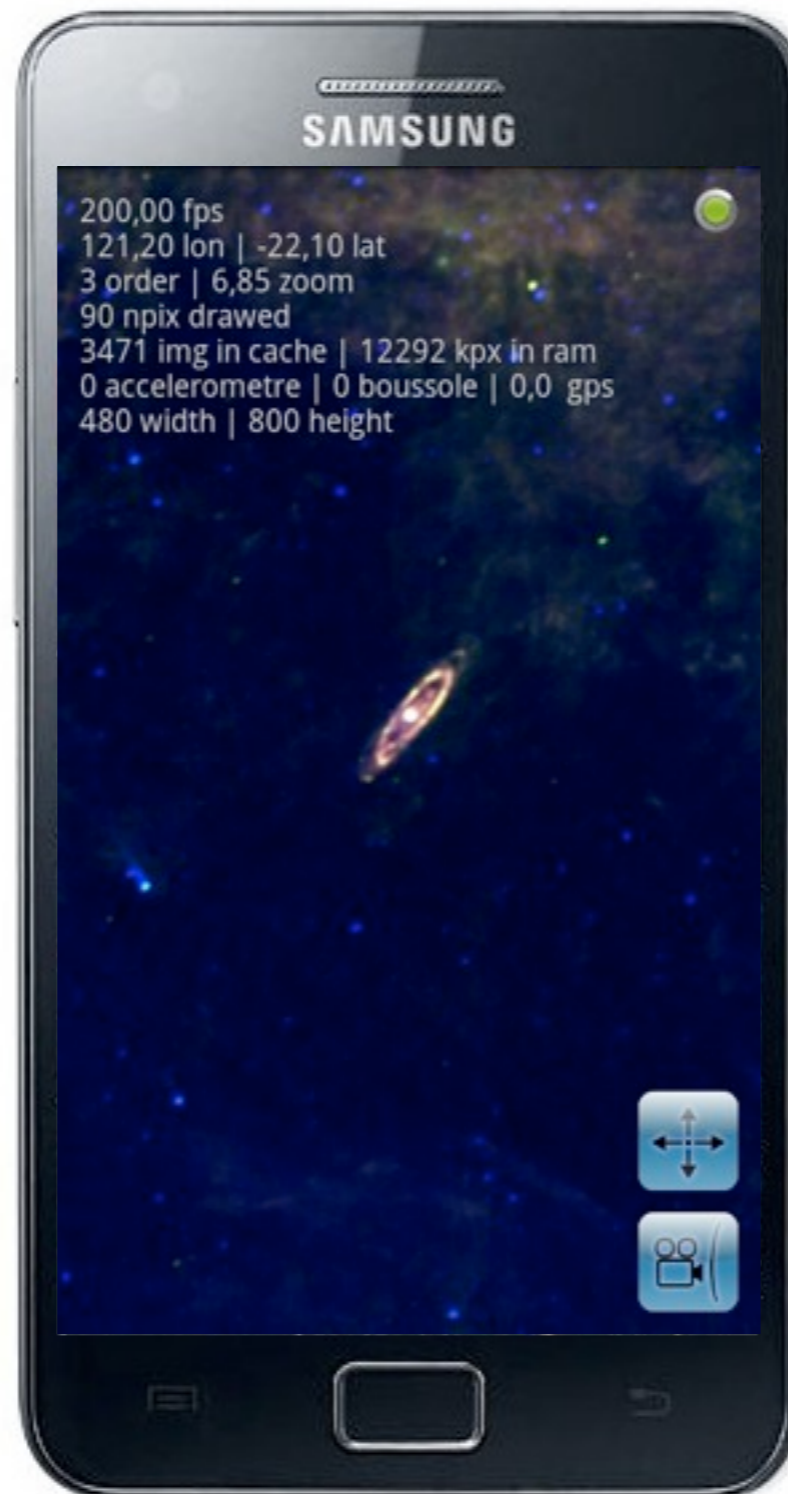
# Mellinger Color



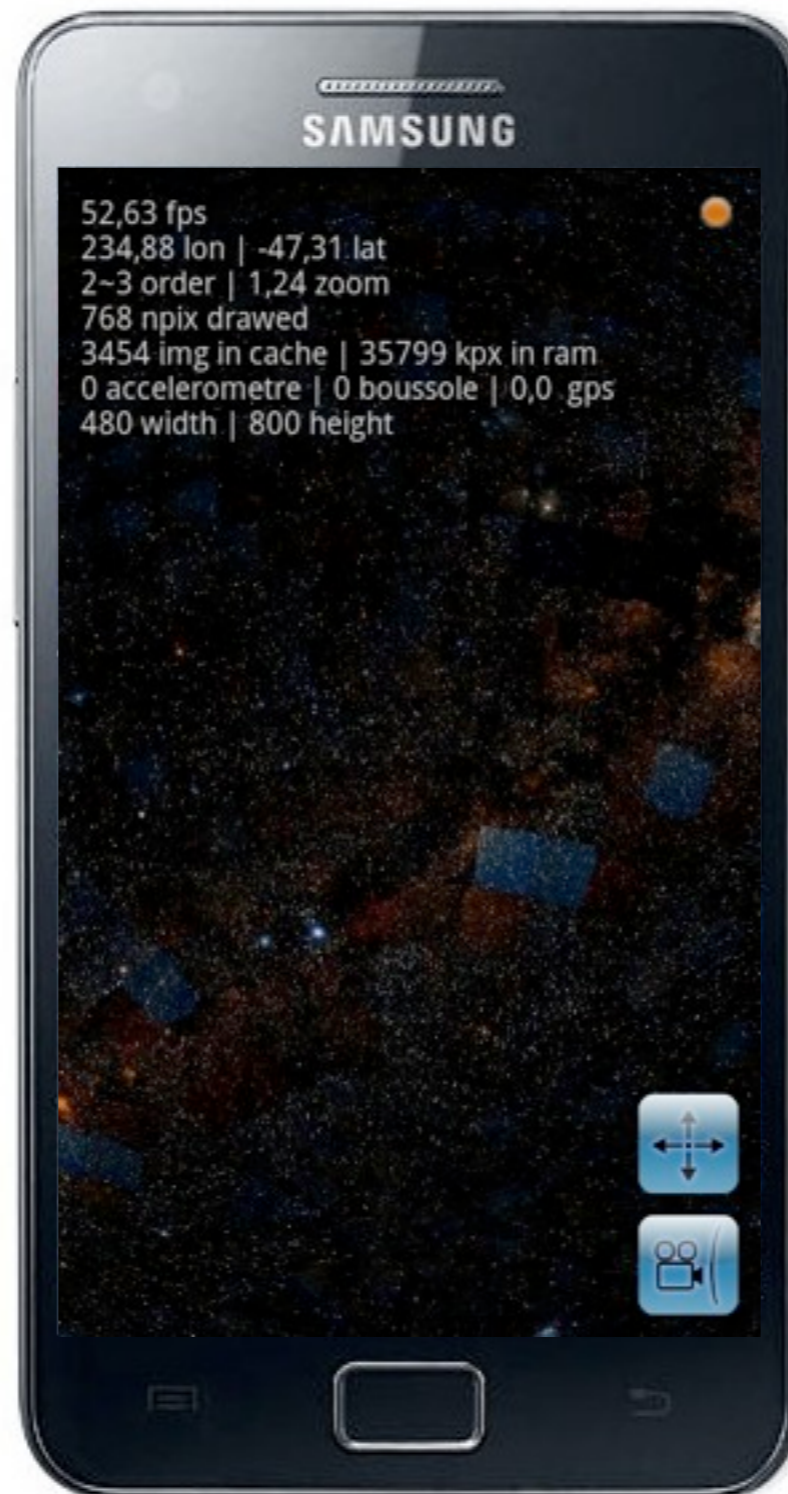
# Iris Color



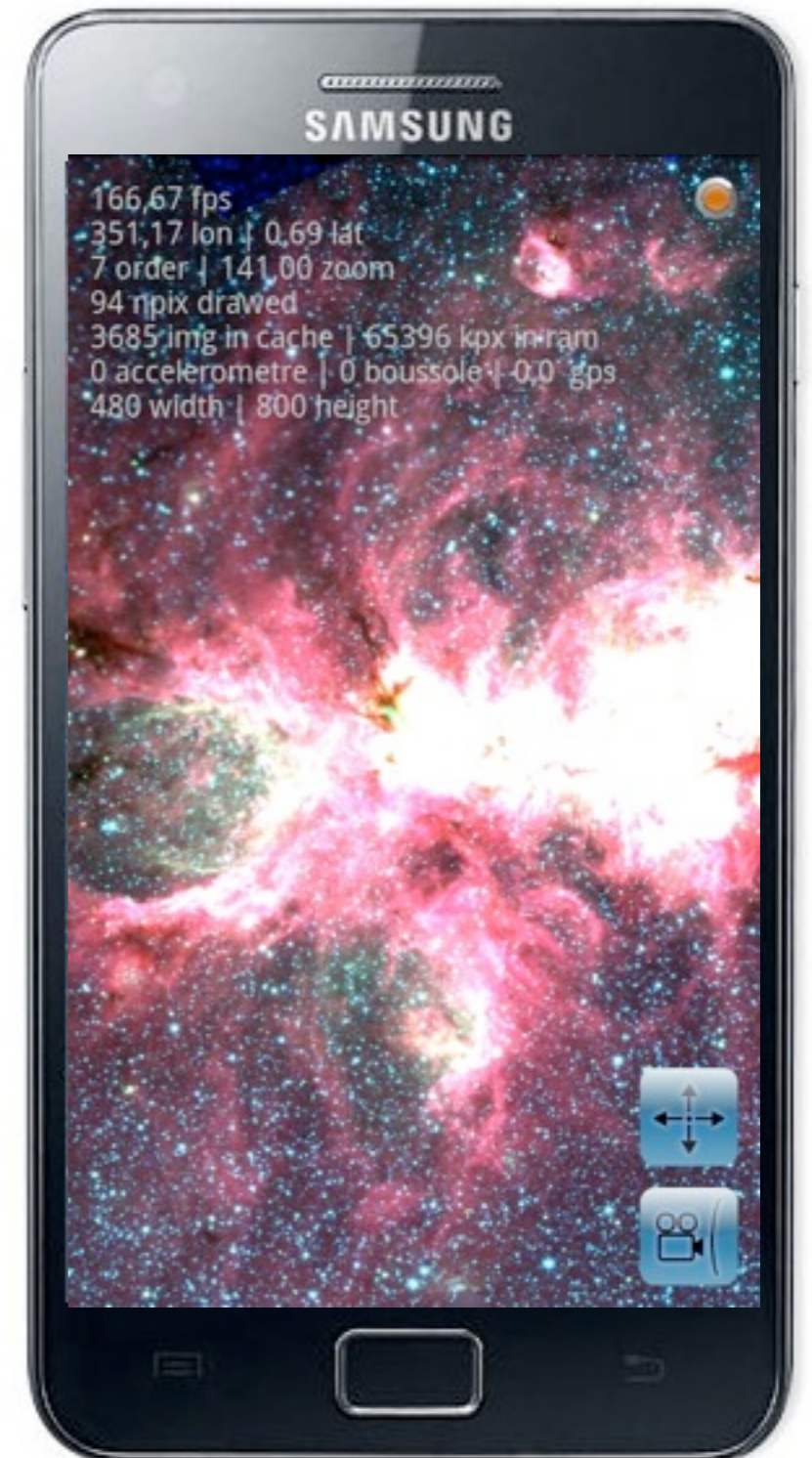
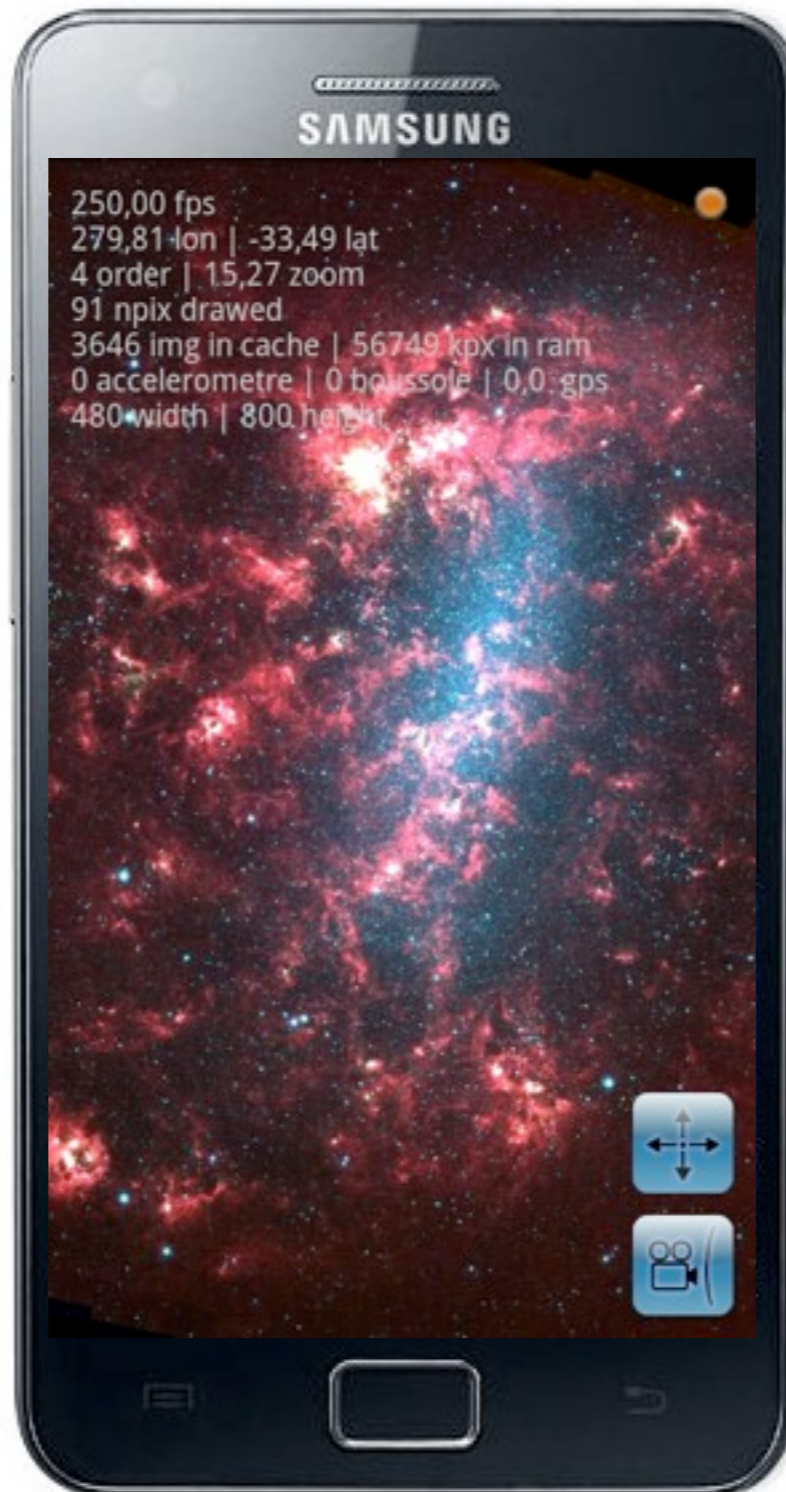
# Iris Color (2)



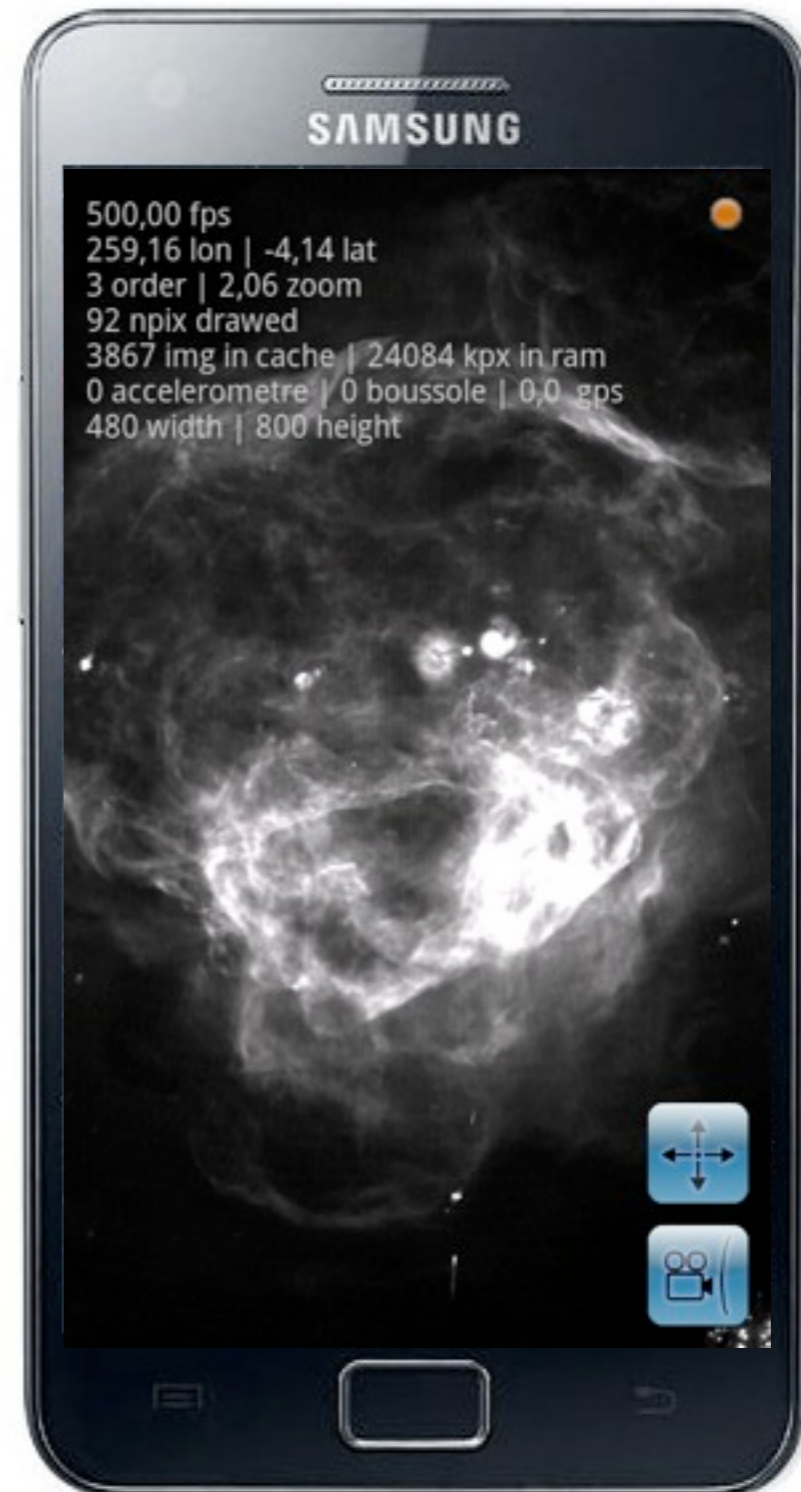
# DSS Color



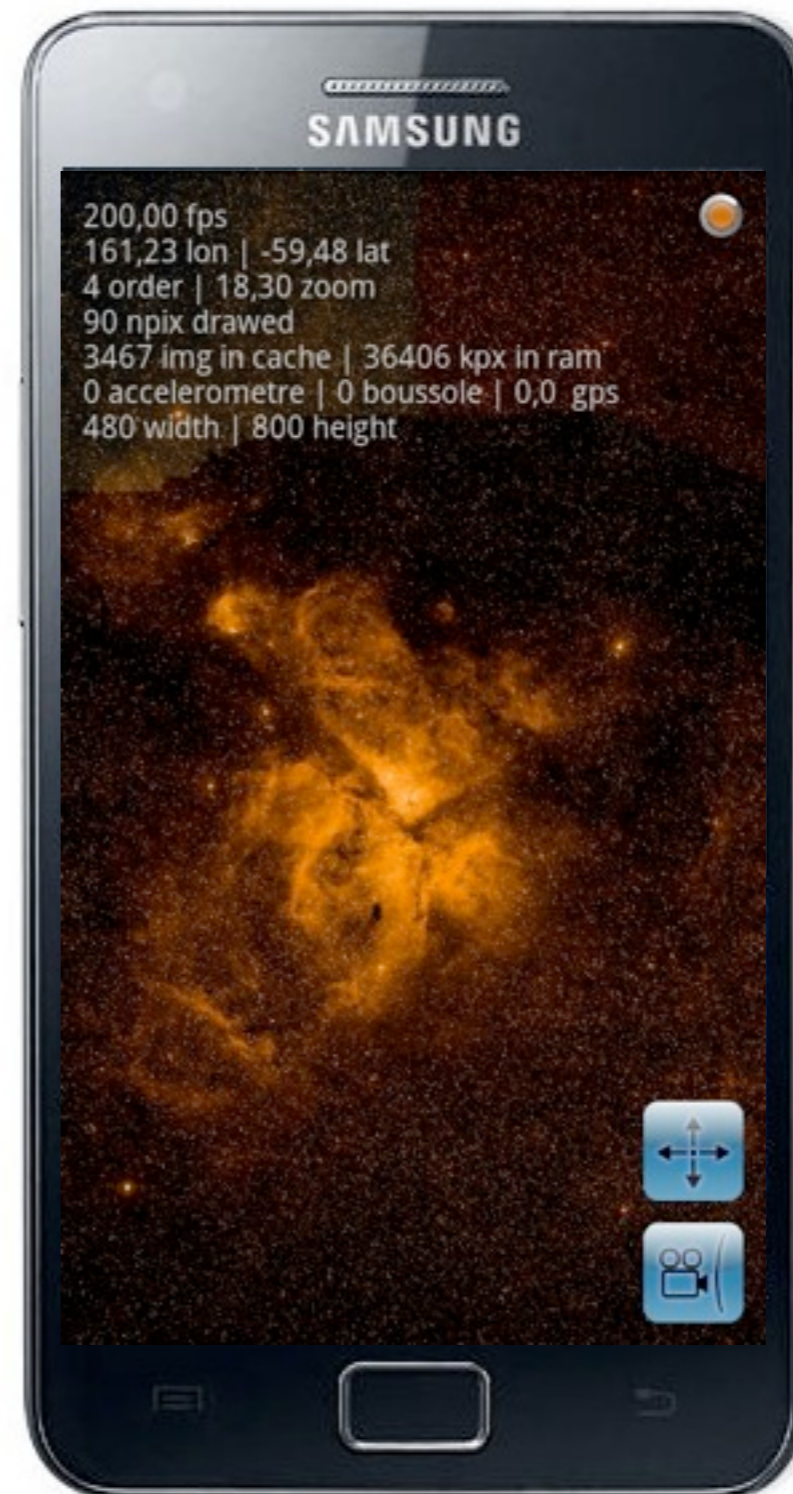
# Spitzer



# Finkbeiner B/W



# That's all





# Video clips

- Demo

# Roadmap

- Showing and selection of objects
- Use the feedback from the Android developments (OpenGL skills)
- HTML5 and WebGL

