Matching STC-2.0 transform model with various 2D polynomial image distortions

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acknowledges Mark Cresitello-Dittmar for enlightments on the STC model and

STC Transform scope

- Data Cubes gather measurement along different axes
  - Sometimes all independant (event lists),
  - Sometimes some are dependant (ND images)
  - « Coordinates » on independant axes.
- Generally pixels are « device » coordinates
- Calibration process allows to map onto World Coordinates

  → Process results in a coordinate transform
- « STC transform » allows to represent these coordinate transforms

- Hey !!! Isn't that done via WCS keywords already ?

FITS WCS bilinear case

- Pixel coordinates (x,y) to World coordinates (lon, lat)
- Keywords
  - RADESYS, spatial frame
  - CTYPE1,CTYPE2, projection
  - CRPIX1,CRPIX2, pixel coordinates of origin
  - CRVAL1,CRVAL2, world coordinates of origin
  - CD1_1, CD1_2, CD2_1, CD2_2, for bilinear transformation

FITS WCS bilinear case

Dx = x-crpix1

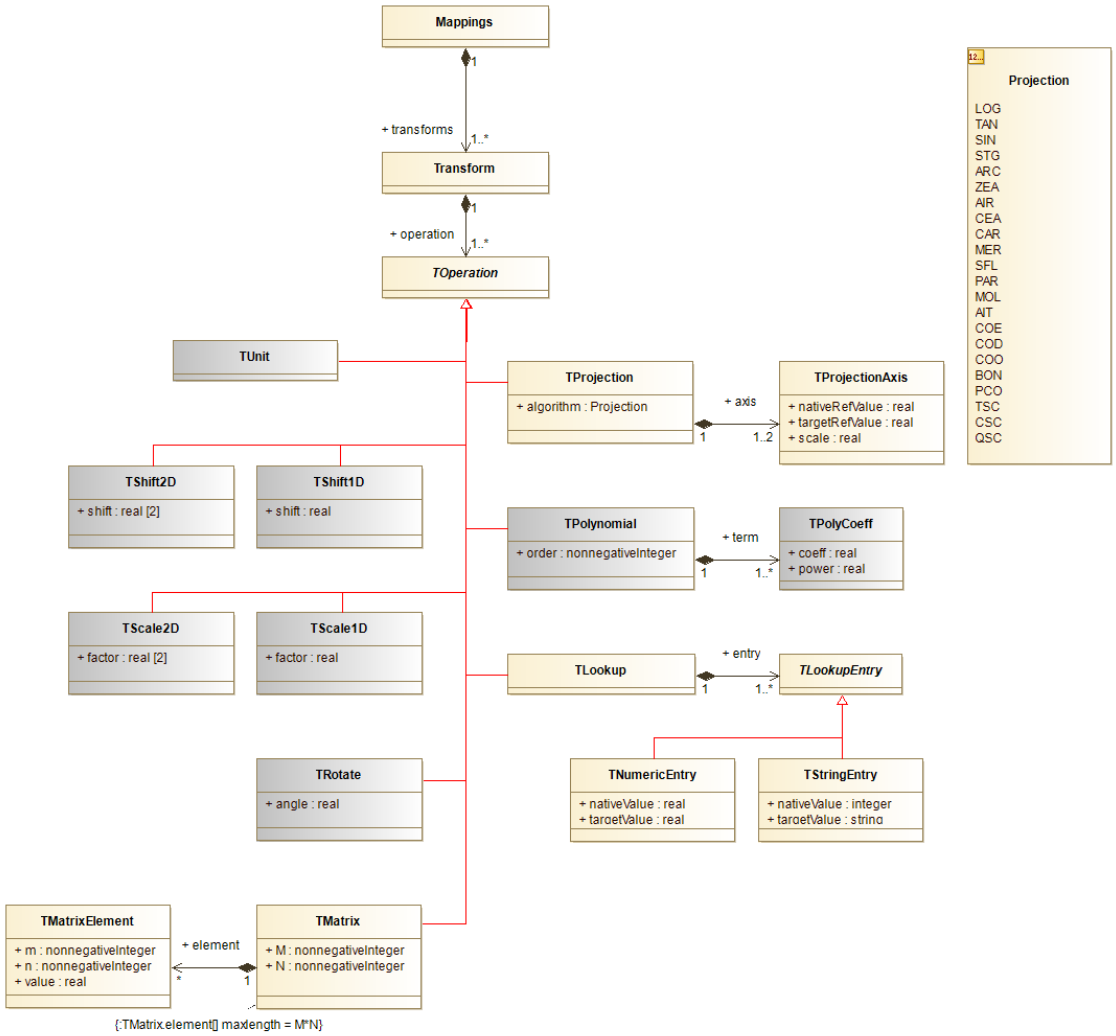
Dy = y-crpix2

X = cd1_1*Dx +cd1_2*Dy

Y =cd2_1*Dx+cd2_2*Dy

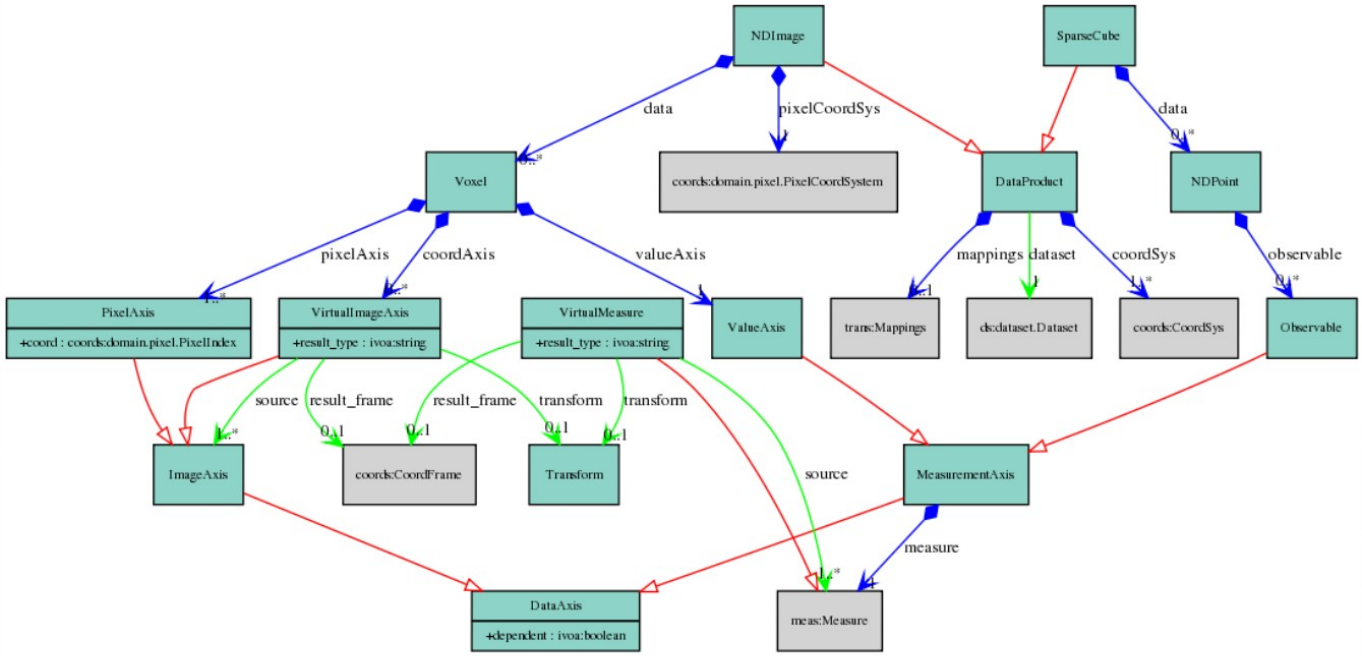
(lon,lat) = deProj(proj,X,Y)

STC2 transform model



- Transforms made of successive ordered operations =
  - Translations = Tshift2D, Tshift1D
  - Linear transformation = Tmatrix
  - Polynomial transformation =Tpolynomial
  - Projection = Tproj (Projection)
  - Scaling = TScale2D,TScale1D
  - Rotating = TRotate
  - ….

Cube data model, relationship to STC transform



cube data model

In Ndimages :

- Each Voxel has
  - (native) PixelAxis,
  - Target CoordFrame
  - VirtualImageAxis
  - and ValueAxis

- VirtualImageAxis states for World Coordinates (or intermediary Coordinates)

Simple WCS use case
STC transform representation (1)

PixelAxis x,y and VirtualAxis to frame « ICRS » and transform made of 3 operations

1 Tshift2D

shift[0] = -crpix1
shift[1] = -crpix2

2 Tmatrix

M=2
N=2
TmatrixElement
    m=1
    n=1
    value=CD1_1
TmatrixElement
    m=2
    n=1
    …….

Simple WCS use case
STC transform representation (2)

3 Tprojection .invert

algorithm =TAN, SIN, etc.

nativeRefVal = crval1

tragetRefVal = crval2

-----> (lon , lat) = (ra, dec)

Coordinate transforms : Polynomial distortions

- Pixels are generally measurement records in the focal plane of the telescope
- The linear scheme may be unsufficient to tackle pixel to intermediate coordinates transformation
- For large Fields of view the focal plane may become (non plane) focal surface
- Introduction of distortions –-> 2D Polynomial operations on each pixel coordinate

Different methods to code distortions in WCS :
failure to standardization (Brian Schmidt, ADASS XXV 2015)

- SIP coefficients (A_n_m,B_n_m, n+m ≤ polynom order): polynomial transformation BEFORE applying bilinear transformation

$X' = A\_0\_0*Dx^0 * Dy^0 + A\_1\_0*Dx^1 * Dy^0 + A\_1\_1*Dx^1 * Dy^1 + ..$

$Y' = B\_0\_0*Dx^0 * Dy^0 + B\_1\_0*Dx^1 * Dy^0 + B\_1\_1*Dx^1 * Dy^1 + ..$

$X = cd1\_1*X' + cd1\_2*Y' \qquad Y = cd2\_1*X' + cd2\_2*Y'$

- « TPV » projection code and SCAMP
  - usage of PVn_m parameters.
  - Polynomial Transformation AFTER bilinear transformation
  - Possible « radial » distortion (skipped below)
  - $X' = cd1\_1*Dx + cd1\_2*Dy \qquad Y' = cd2\_1*Dx + cd2\_2*Dy$
  - $X = PV1\_0 + PV1\_1*X' + PV1\_2*Y' + PV1\_4*X'2 + PV1\_5*X'*Y' + PV1\_6*Y'2 + ...$
  - $Y = PV2\_0 + PV2\_1*Y' + PV2\_2*X' + PV1\_4*Y'2 + PV1\_5*X'*Y' + PV1\_6*X'2 + ...$

Different methods to code distortions in WCS :
failure to standardization (Brian Schmidt, ADASS XXV 2015)

DSS : no usage of WCS parameters, no explicit biLINEAR transform

- FITS KeyWORDS : PPO3,PPO6,XPIXELSIZ,YPIXELSIZ, AMDXn,AMDYn...
- X' (mm) = (pp03-xpixelsiz*x)/1000
- Y'(mm) = (ypixelsiz*y-pp06)/1000
- X = amdx1*X'+amdx2*Y'+amdx3+amdx4*X'^{2}+amdx5*x*y+…
- Y = amdy1*Y'+amdy2*X'+amdy3+amdy4*Y'^{2}+amdy5*x*y+…
- (rad,dec) =deProj(TAN ,X,Y)

Can STC provide an homogenous description for all these « flavors » ?

SIP-like WCS
STC transform representation (1)

PixelAxis x,y and VirtualAxis to frame « ICRS » and transform made of 4 operations

1 Tshift2D

shift[0] = -crpix1

shift[1] = -crpix2

SIP-like WCS
STC transform representation (2)

2 TPolynomialOp ***(****Proposed extension because current draft only has 1D polynomials)*

Tpolynomial2D[0]

Order = n

TpolyCoeff2D

coeff = A_2_0

power[0]=2

power[1]=0

TpoyCoeff2D

coeff=A_1_1

power[0]=1

power[1]=1

…….

Tpoynomial2D[1]

Order = p (may be different than n)

TpolyCoeff2D

coeff = B_2_0

power[0]=2

power[1]=0

TpoyCoeff2D

coeff=B_1_1

power[0]=1

power[1]=1

……

SIP-like WCS
STC transform representation (3)

3 **Tmatrix**

M=2
N=2
TmatrixElement
m=1
n=1
value=CD1_1
TmatrixElement
m=2
n=1
…….

4 Tprojection .invert

algorithm =TAN, SIN, etc.
nativeRefVal = crval1
tragetRefVal = crval2

-----> (lon , lat) = (ra, dec)

PV-like WCS
STC transform representation (1)

PixelAxis x,y and VirtualAxis to frame « ICRS » and transform made of 4 operations

1 Tshift2D

shift[0] = -crpix1
shift[1] = -crpix2

3 **Tmatrix**

M=2
N=2
TmatrixElement
    m=1
    n=1
    value=CD1_1
TmatrixElement
    m=2
    n=1
    …….

PV-like WCS
STC transform representation (2)

3 TPolynomialOp ***(****Proposed extension because current draft only has 1D poiynomials)*

Tpolynomial2D[0]
- Order = n
- TpolyCoeff2D
  - coeff = PV_1_1
  - power[0]=0
  - power[1]=0
- TpoyCoeff2D
  - coeff=PV_1_2
  - power[0]=1
  - power[1]=0

…….

Tpoynomial2D[1]
- Order = n
- TpolyCoeff2D
  - coeff = PV_2_0
  - power[0]=0
  - power[1]=0
- TpoyCoeff2D
  - coeff=PV_2_1
  - power[0]=0
  - power[1]=1

…….

PV-like WCS
STC transform representation (3)

4 Tprojection .invert

algorithm =TAN, SIN, etc.

nativeRefVal = crval1

tragetRefVal = crval2

-----> (lon , lat) = (ra, dec)

DSS-like FITS header solution-> STC transform representation (1)

PixelAxis x,y and ViirtualAxis to frame « ICRS » and tranform made of 5 operations

1 Tscale2D

factor[0] = xpixelsiz

factor[1] = ypixelsiz

2 Tshift2D

shift[0]=-pp03

shift[1]=-pp06

3 Tscale2D

factor[0] = -1/1000

factor[1] = 1/1000

DSS-like FITS header solution-> STC transform representation (2)

4 TPolynomialOp ***(****Proposed extension because current draft only has 1D poiynomials)*

Tpolynomial2D[0]
Order = 3
TpolyCoeff2D
coeff = AMDX1
power[0]=1
power[1]=0
TpoyCoeff2D
coeff=AMDX2
power[0]=0
power[1]=1
…….
Tpoynomial2D[1]
Order = 3
TpolyCoeff2D
coeff = AMDY1
power[0]=0
power[1]=1
TpoyCoeff2D
coeff=AMDY2
power[0]=1
power[1]=0
……

DSS-like FITS header solution-> STC transform representation (3)

5 Tprojection .invert

algorithm =TAN

nativeRefVal = crval1

tragetRefVal = crval2

-----> (lon , lat) = (ra, dec)

Conclusion

- Radial distortion to be considered (3D ->2D transform???)
- Extension of Polynomial transform to 2D → 2D (or 3D → 2D) needed
- Apart from that, STC transform provides a unified representation for building transformations by combination of simple operations in any order : Yes !