

Matching Transform model with various 2D polynomial image distortions Paris upgrade



F.Bonnarel (CDS)



Follow-up of my College Park talk

Matching STC-2.0 transform model
with various 2D polynomial image distortions

F.Bonnarel (CDS)

acknowledges Mark Cresitello-Dittmar for enlightments on the STC model and



Transform datamodel scope

- **Data Cubes gather measurement along different axes**
 - Sometimes all independent (event lists),
 - Sometimes some are dependent (ND images)
 - « Coordinates » on independent axes.
- **Generally pixels are « device » coordinates**
- **Calibration process allows to map onto World Coordinates**
 - Process results in a coordinate transform
- **« Transform » allows to represent these coordinate transforms**
- **Hey !!! Isn't that done via WCS keywords already ?**
 - Yes for linear, Not satisfactory for distortions !!!!



Coordinate transforms : Polynomial distortions

- **Pixels are generally measurement records in the focal plane of the telescope**
- **The linear scheme may be insufficient to tackle pixel to intermediate coordinates transformation**
- **For large Fields of view the focal plane may become (non plane) focal surface**
- **Introduction of distortions --> 2D Polynomial operations on each pixel coordinate**



Different methods to code distortions in WCS :

failure to standardization (Brian Schmidt, ADASS XXV 2015)

- **SIP coefficients ($A_{n,m}, B_{n,m}, n+m \leq \text{polynom order}$): polynomial transformation BEFORE applying bilinear transformation**

$$X' = A_{0_0} * Dx^0 * Dy^0 + A_{1_0} * Dx^1 * Dy^0 + A_{1_1} * Dx^1 * Dy^1 + ..$$

$$Y' = B_{0_0} * Dx^0 * Dy^0 + B_{1_0} * Dx^1 * Dy^0 + B_{1_1} * Dx^1 * Dy^1 + ..$$

$$X = cd1_1 * X' + cd1_2 * Y' \quad Y = cd2_1 * X' + cd2_2 * Y'$$

- **« TPV » projection code and SCAMP**

- usage of PVn_m parameters.
- Polynomial Transformation AFTER bilinear transformation
- Possible « radial » distortion (skipped below)
- $X' = cd1_1 * Dx + cd1_2 * Dy \quad Y' = cd2_1 * Dx + cd2_2 * Dy$
- $X = PV1_0 + PV1_1 * X' + PV1_2 * Y' + PV1_4 * X'^2 + PV1_5 * X' * Y' + PV1_6 * Y'^2 + ...$
- $Y = PV2_0 + PV2_1 * Y' + PV2_2 * X' + PV1_4 * Y'^2 + PV1_5 * X' * Y' + PV1_6 * X'^2 + ...$



Different methods to code distortions in WCS :

failure to standardization (Brian Schmidt, ADASS XXV 2015)

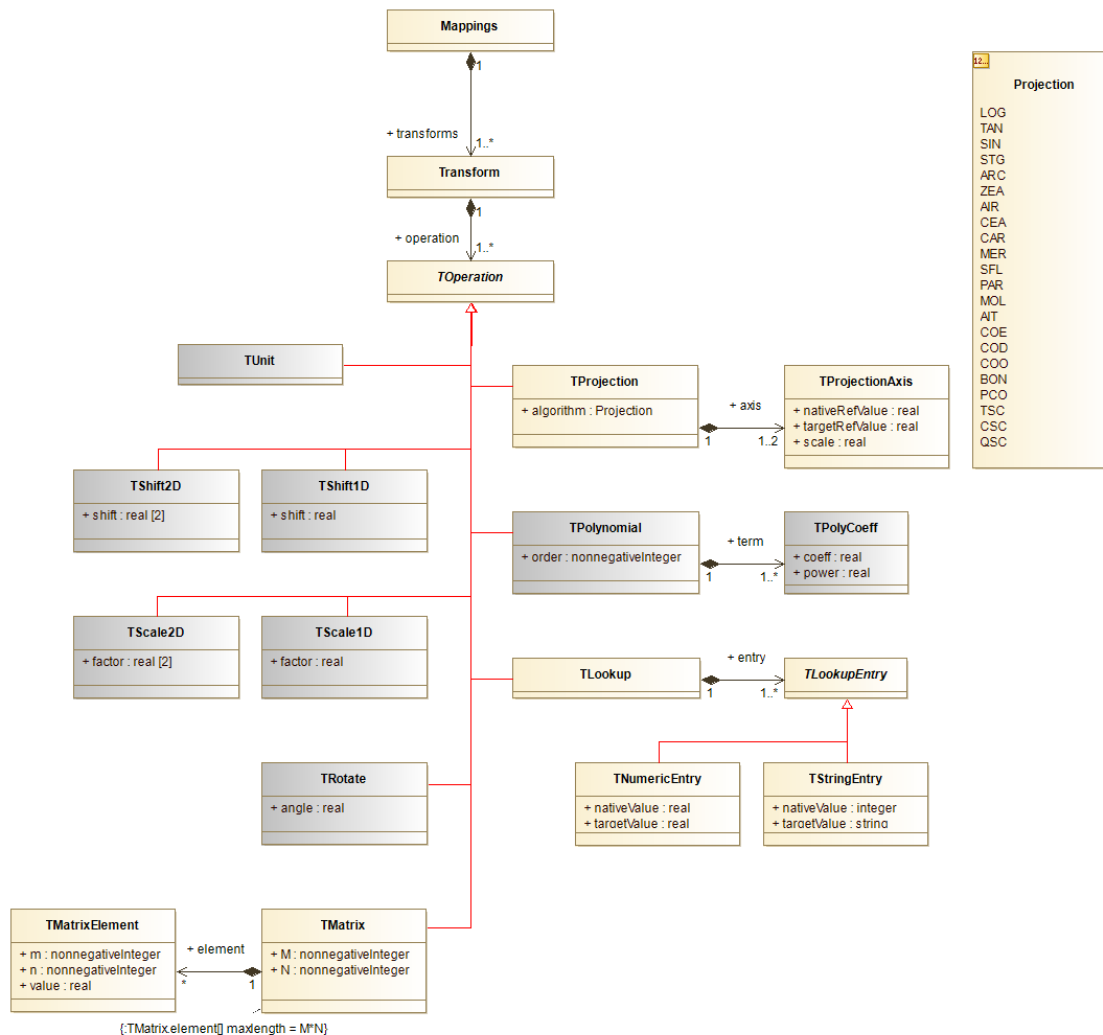
DSS : no usage of WCS parameters, no explicit BiLINEAR transform

- FITS KeyWORDS : PPO3,PPO6,XPIXELSIZ,YPIXELSIZ,AMD_{Xn},AMD_{Yn}...
- $X' \text{ (mm)} = (\text{pp03}-x\text{pixelsiz}*x)/1000$
- $Y' \text{ (mm)} = (y\text{pixelsiz}*y-\text{pp06})/1000$
- $X = \text{amd}x1*X'+\text{amd}x2*Y'+\text{amd}x3+\text{amd}x4*X'^2+\text{amd}x5*x*y+\dots$
- $Y = \text{amd}y1*Y'+\text{amd}y2*X'+\text{amd}y3+\text{amd}y4*Y'^2+\text{amd}y5*x*y+\dots$
- $(\text{rad},\text{dec}) = \text{deProj}(\text{TAN}, X, Y)$

Can Transform datamodel provide an homogenous description for all these « flavors » ?



STC2 transform model



- Transforms made of successive ordered operations =
 - Translations = Tshift2D, Tshift1D
 - Linear transformation = Tmatrix
 - Polynomial transformation = Tpolynomial
 - Projection = Tproj (Projection)
 - Scaling = TScale2D, TScale1D
 - Rotating = TRotate
 -



College Park Conclusion

- **Radial distortion to be considered (3D \rightarrow 2D transform???)**
- **Extension of Polynomial transform to 2D \rightarrow 2D (or 3D \rightarrow 2D) needed**
- **Apart from that, STC transform provides a unified representation for building transformations by combination of simple operations in any order : Yes !**



New Trans model

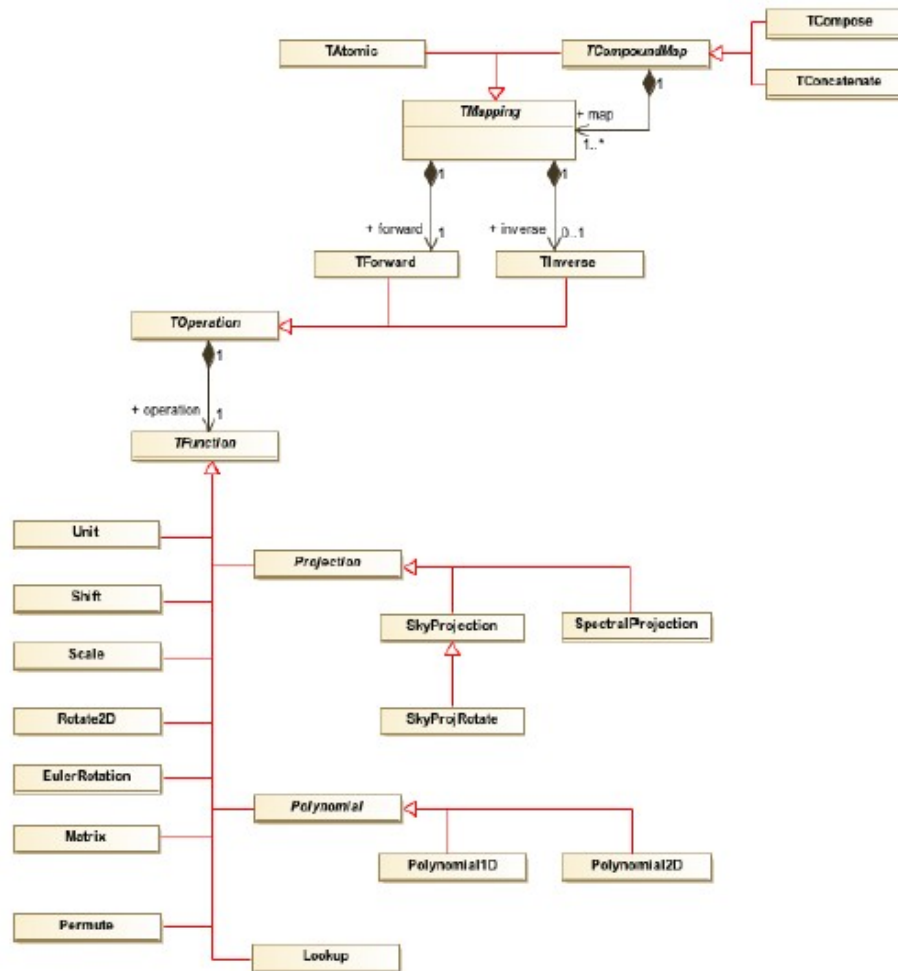


Figure 9: Overview of WCS Transform model elements



What's new

- **EulerRotation**
- **Polynomial2D**
- **Spectral transformation**
- **Composition (sequence)**
- **Concatenation (parallel)**
- **Invert flag and Tforward/Tinvert operations**



Simple WCS use case

STC transform representation (1)

PixelAxis x,y and VirtualAxis to frame « ICRS » and transform made of 3 operations

1 Tconcatenate

Tinvert = « true »

1 Tforward.Shift.offset = -crpix1

2 Tforward.Shift.offset = -crpix2

2 Tforward.Matrix

Tinvert = « true »

Tforward.Matrix.M=2

Tforward.Matrix.N=2

Tforward.Matrix.element

Matrix.element.m=1

Matrix.element.n=1

Matrix.element.value=CD1_1

Tforward.Matrix.element

Matrix.element.m=2

Matrix.element.n=1

.....



Simple WCS use case

STC transform representation (2)

3 SkyProjRotate

`Tinvert = true`

`Skyprojrotate.algorithm = TAN, SIN, etc.`

`Skyprojrotate.referenceValue[0] = crval1`

`Skyprojrotate.referenceValue[1] = crval2`



SIP-like WCS

STC transform representation (1)

PixelAxis x,y and VirtualAxis to frame « ICRS » and transform made of 4 operations

1 Tconcatenate

1 Tforward.Shift.offset = -crpix1

2 Tforward.Shift.offset = -crpix2



SIP-like WCS

STC transform representation (2)

2 TConcatenate

Tforward.Polynomial2D

Polynomial2D.Order = n

Polynomial2D.term.coeff = A_2_0

Polynomial2D.term.power[0]=2

Polynomial2D.term.power[1]=0

Polynomial2D.term.coeff = A_1_1

Polynomial2D.term.power[0]=1

Polynomial2D.term.power[1]=1

.....

Tforward.Polynomial2D

•Polynomial2D.Order = n (may be different than n)

Polynomial2D.term.coeff = B_2_0

Polynomial2D.term.power[0]=2

Polynomial2D.term.power[1]=0

Polynomial2D.term.coeff = B_1_1

Polynomial2D.term.power[0]=1

Polynomial2D.term.power[1]=1

.....



SIP-like WCS

STC transform representation (3)

3) Tforward.Matrix

Tforward.Matrix.M=2

Tforward.Matrix.N=2

Tforward.Matrix.element

Matrix.element.m=1

Matrix.element.n=1

Matrix.element.value=CD1_1

Tdoward.Matrix.element

Matrix.element.m=2

Matrix.element.n=1

.....

4 SkyProjRotate

Skyprojrotate.algorithm =TAN, SIN, etc.

Skyprojrotate.referenceValue[0] = crval1

Skyprojrotate.referenceValue[1] = crval



PV-like WCS

STC transform representation (1)

PixelAxis x,y and VirtualAxis to frame « ICRS » and transform made of 4 operations

1 Tconcatenate

Tforward.shift.offset = -crpix1

Tforward.shift.offset = -crpix2

3 Tforward.Matrix

Matrix.M=2

Matrix.N=2

Matrix.element

m=1

n=1

value=CD1_1

Matrix.element

m=2

n=1

.....



PV-like WCS

STC transform representation (2)

3 TConcatenate

Tforward.Polynomial2D

Order = n

Polynomial2D.term

coeff = PV_1_1

power[0]=0

power[1]=0

Polynomial2D.term

coeff=PV_1_2

power[0]=1

power[1]=0

.....

Tforward.Polynomial2D

Order = n

Polynomial2D.term

coeff = PV_2_0

power[0]=0

power[1]=0

Polynomial2D.term

coeff=PV_2_1

power[0]=0

power[1]=1

.....



PV-like WCS

STC transform representation (3)

4 SkyProjRotate
Skyprojrotate.algorithm = TAN, SIN, etc.
Skyprojrotate.referenceValue[0] = crval1
Skyprojrotate.referenceValue[1] = crval2



DSS-like FITS header solution-> STC transform representation (1)

PixelAxis x,y and VirtualAxis to frame « ICRS » and transform made of 5 operations

1 Tconcatenate\$

Tforward.scale

Scale.factor = xpixelsiz

Tforward.scale

Scale.factor = ypixelsiz

2 Tconcatenate

– Tforward.shift

-Shift.offset = -pp03

– Tforward.shift

– - Shift.offset = -pp06

3 Tconcatenate

Tforward.scale

Scale.factor = -1/1000

Tforward.scale

Scale.factor = 1/1000



DSS-like FITS header solution-> STC transform representation (2)

4 TConcatenate

Tforward.Polynomial2D

Order = 3

Polynomial2D.term

coeff = AMDX1

power[0]=1

power[1]=0

Polynomial2D.term

coeff=AMDX2

power[0]=0

power[1]=1

.....

Tforward.Polynomial2D

Order = 3

Polynomial2D.term

coeff = AMDY1

power[0]=0

power[1]=1

Polynomial2D.term

coeff=AMDY2

power[0]=1

power[1]=0

.....



DSS-like FITS header solution-> Transform representation (3)

5

SkyProjRotate

Skyprojrotate.algorithm = TAN, SIN, etc.

Skyprojrotate.referenceValue[0] = crval1

Skyprojrotate.referenceValue[1] = crval2



Possible serialisations

1) json : from Top mapping element to leaves

--→ hierarchy of embedded json objects

Composition : sequence

Concatenation : array

Object names = « vo-dml ids »

2) VODML-lite mapping (L.Michel proposal) attempt for annotating tables containing more than 1 transformation



Conclusion

- 1 Most of the problems for polynomial distortions solved.**
 - 2 Why do we have Toperation/Tfunction separation (One Operation contains only one function and nothing else)**
 - 3 ° JSON (Or YAML) « Official » serialisation to be considered to go with individual images (FITEX extension?)**
 - 4) VODML-lite mapping feasible**
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